

## Alexander Hamilton

### 2D/3D Artist

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ARTSTATION.COM/TENDERHEART

### Skills

**Software:** Autodesk Maya, 3D Studio Max, Adobe Photoshop, Affinity Photo, Zbrush, Substance Painter, Renderman, Microsoft Office, Unity Engine

**Technical:** Low and High Poly 3D Modeling, UV Layout, Texturing, 3D Animation, Lighting, Rendering, Graphic Design, Illustration

**Interpersonal:** Presentation, Communication, Leadership, Creative Thinking, Flexibility

### Education

**The Academy of Interactive Entertainment (AIE); Seattle, WA Campus - June 2018**

Advanced Diploma in Professional Game Development, Specializing in 3D Game Art and Animation

**Olympic High School - June 2016**

High School Diploma

### Employment

**Fred Meyer - Electronics Sales Associate (November 2021-May 2022)**

- Responsible for cleaning fixtures, stocking products, and verifying prices
- Also responsible for answering customer questions and performing some cashiering when necessary

**Kitsap Golf and Country Club - Greenskeeper (August 2021-November 2021)**

- Responding quickly and efficiently to the needs of members and management
- Constantly aware of surroundings to address safety concerns and stay out of the way of golfers

**Door Dash - Delivery Driver (January 2021-Present)**

- Completing tasks promptly
- Communicating with customers and restaurant staff to ensure the fulfillment of orders
- Juggling multiple orders at once

**Amazon - Freelance 3D Artist (June 2020-October 2020)**

- Part of a team of artists partaking in various experiments to help speed up Amazon's internal modeling process

- Most tasks involve modifying premade assets to match new reference images
- Always striving to meet very high standards for both models and textures

**Walmart** - *Sales Associate (June 2017-June 2020)*

- Constantly juggled various tasks, including customer service, stocking shelves, and sanitizing high-touch zones
- Promoted to several different positions throughout the store over the course of three years
- Responsible for training new associates on multiple occasions

**Devs On a Boat** - *Freelance UI Artist (March 2018-June 2018)*

- Game can be found at [buoyancygame.com](http://buoyancygame.com)
- Worked closely with the Art director to develop a series of icons and buttons for game
- Insured all assets followed the same style and quality guidelines set by the team

## Projects

**Prince of Powers (Working Title)** - *Solo Project (June 2019-Present)*

- Story about a kid who gains the power to manipulate superpowers
- May end up adapting the story into a series of 3D animated shorts or a graphic novel

**Truth Squad (Working Title)** - *Solo Project (July 2018-Present)*

- Side-scrolling video game featuring a group of anthropomorphic animal heroes

**Disco Duel** - *Art Director, UI Artist (Jan 2018-June 2018)*

- Party brawler Musical Chairs with four-player support, created for the final project at AIE
- Worked with a group to make sure all 2D and 3D assets followed the game's chosen art direction

**Tic Tac Territories** - *3D and 2D Artist*

- Four-player tic-tac-toe with random chance and a Roman Pantheon theme, created for a project at AIE
- Responsible for modeling, UV-ing, and texturing 1/3 of the assets, as well as designing the UI

## Awards

March 2016

**WA State Champion: 3D Modeling and Animation** - *SkillsUSA*

A team competition, my partner was Joshua Sanders; competed at the National level but did not place

Aug. 2014

**Gold Medal of Achievement** - *Royal Rangers*

Highest possible award in Royal Rangers, equivalent to the Eagle Scout award

June 2013

**Man of Steel Award - Ridgetop Junior High School**

Awarded for showing creativity during class presentations and making class enjoyable for everyone

**Awards**

June 2018

**Indie Game Festival Exhibitor**

Showed off Disco Duel, answering questions and accepting feedback about the game

Sept. 2016 - Sept. 2017

**PAX West Exhibitor**

Helped Tin Man Studios show off Warlock of Firetop Mountain in 2016, then showed off Tic-Tac Territories in 2017

Aug. 2015 - Aug. 2017

**National Scout for the Northwest Region - Royal Rangers**

One of eight boys from across the nation chosen to represent and speak for the boy membership of their regions as part of the National Staff